

THE CASE FOR MOVING CONGESTION CONTROL OUT OF THE DATAPATH

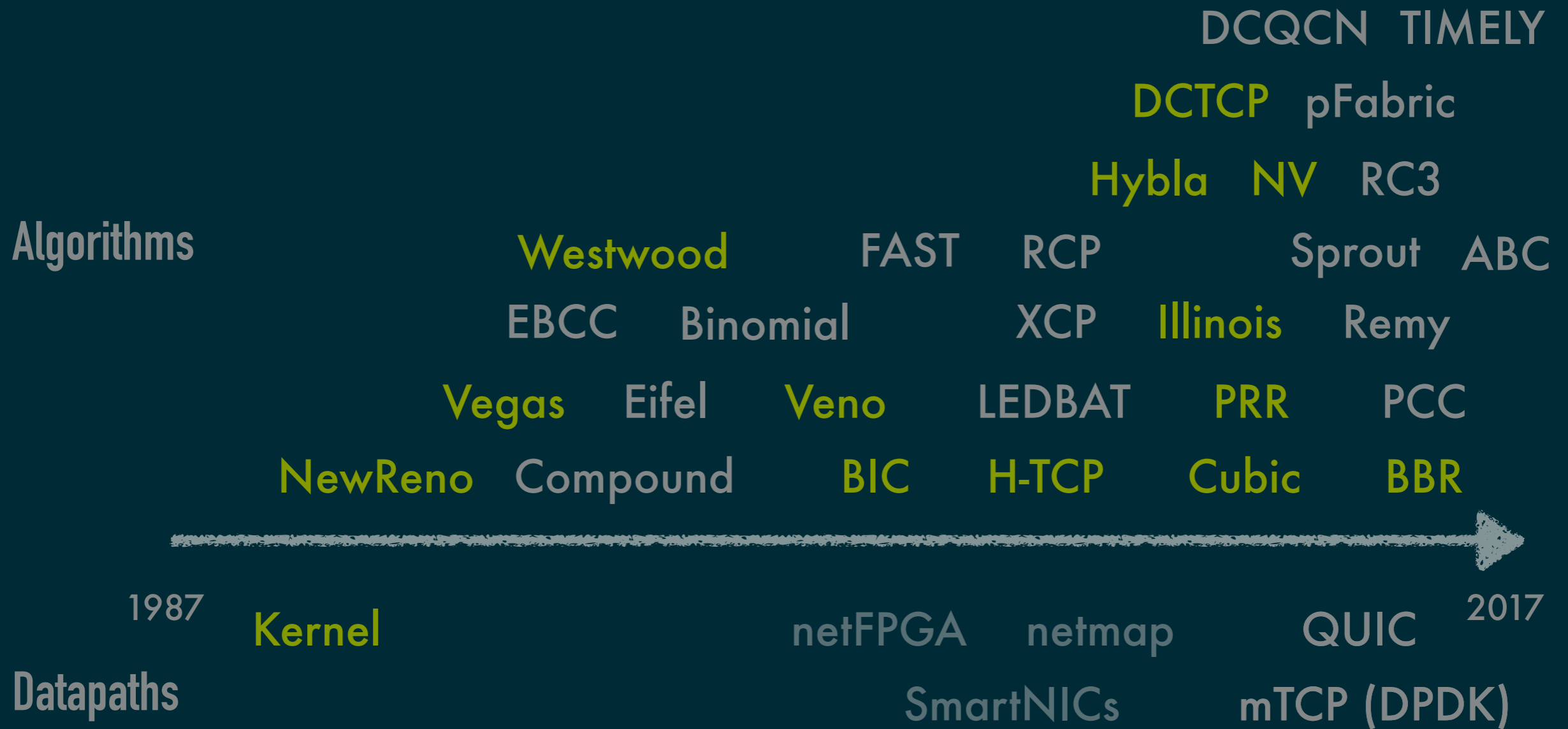
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MIT CSAIL

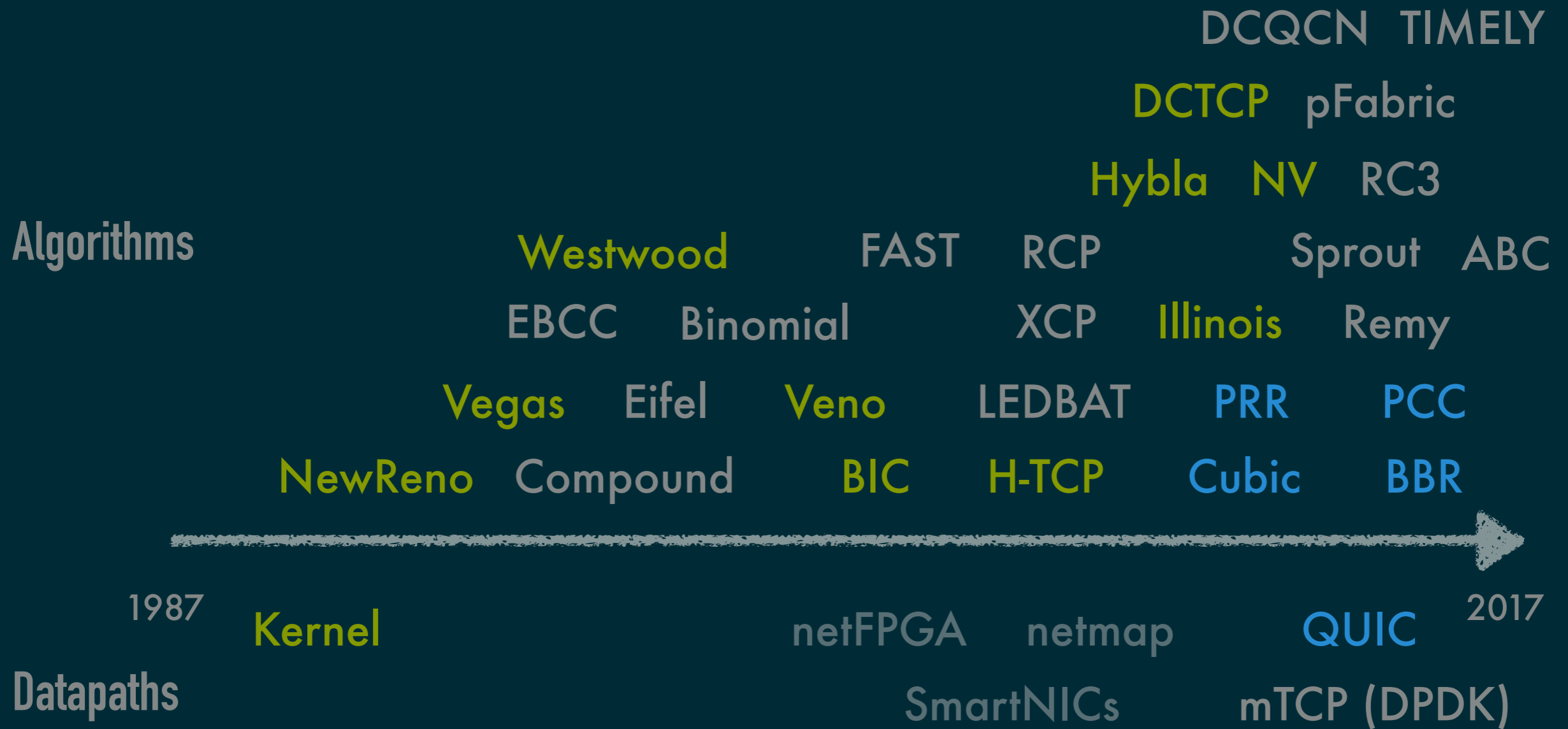
CONGESTION CONTROL



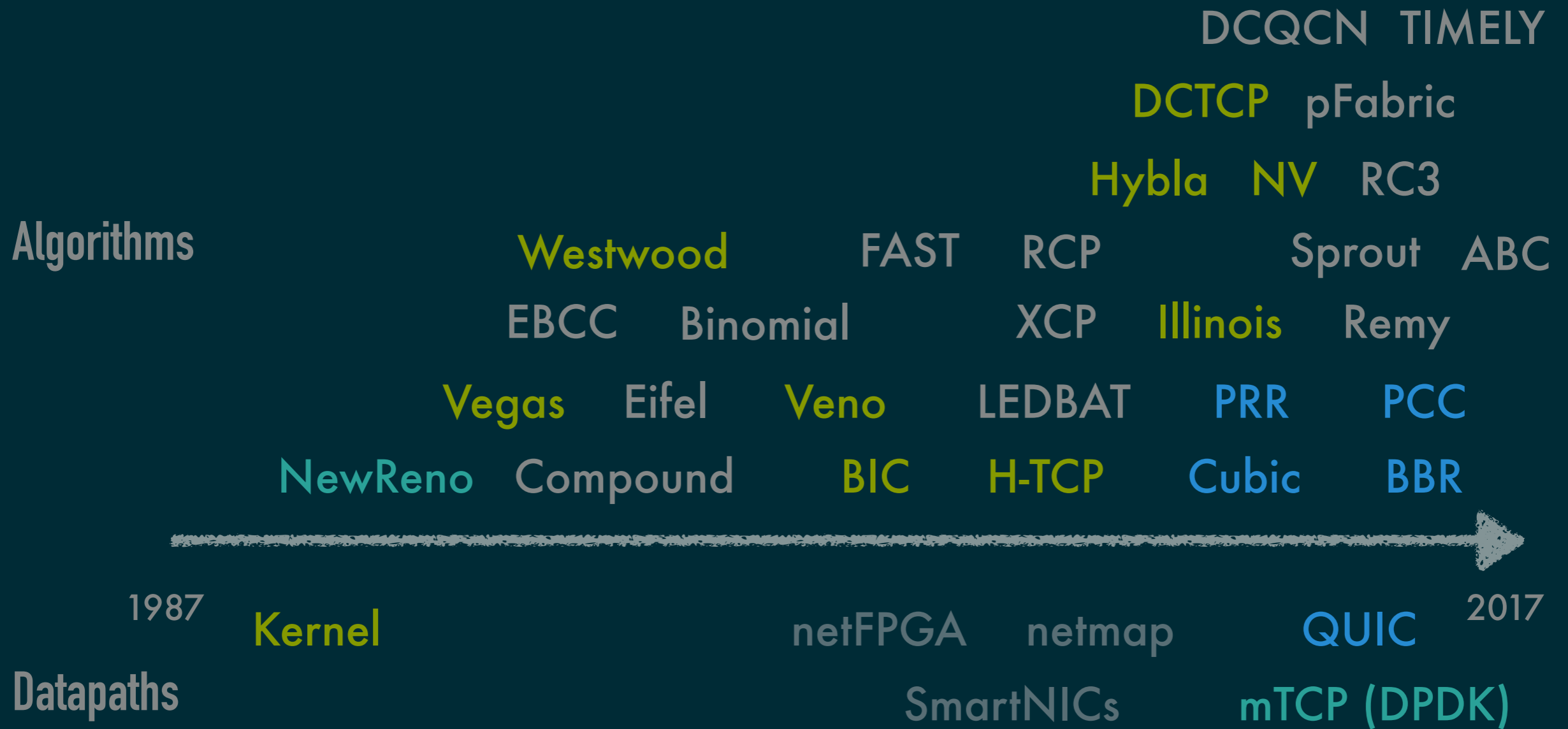
CONGESTION CONTROL



CONGESTION CONTROL

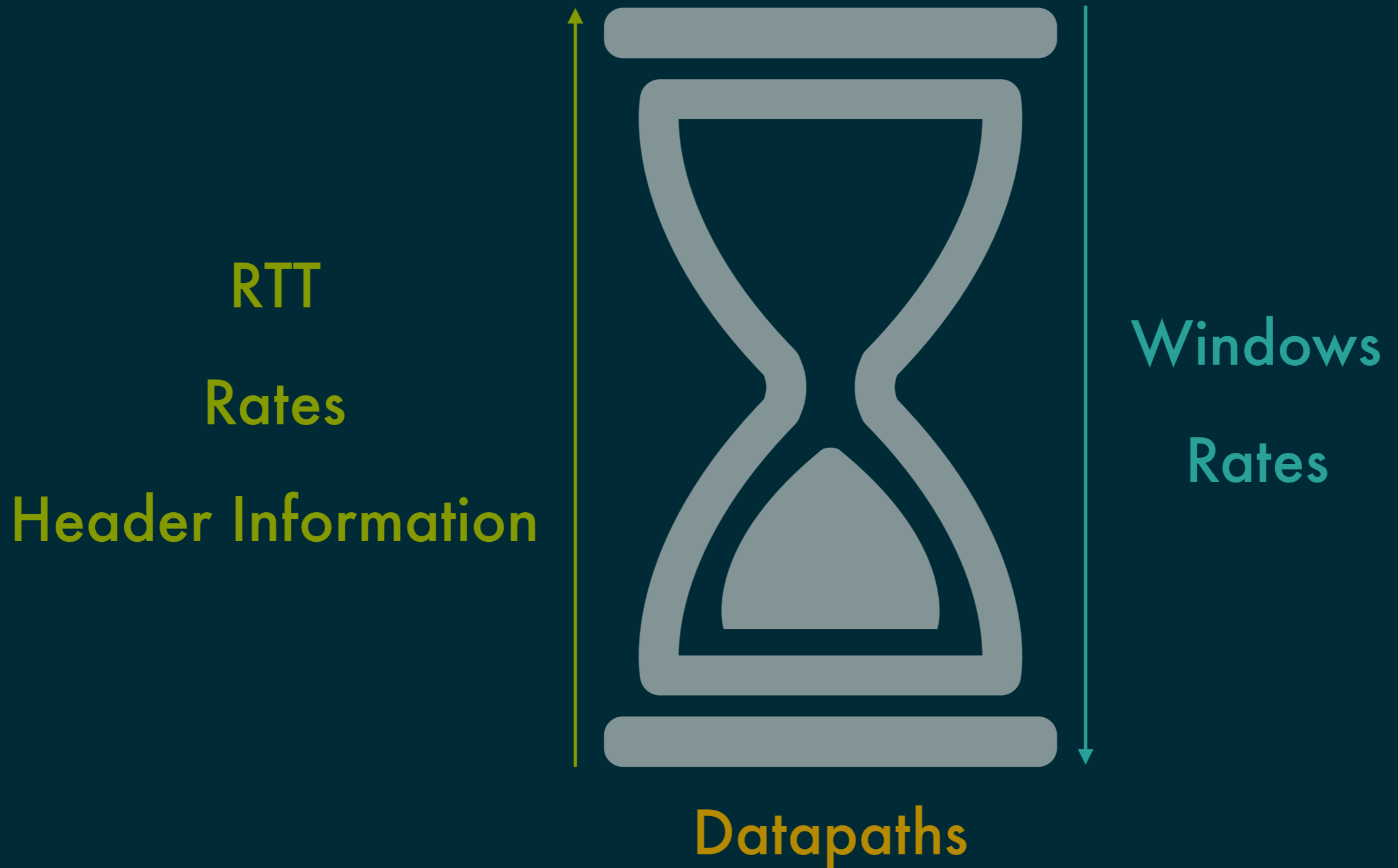


CONGESTION CONTROL



NARROW WAIST

Congestion Control



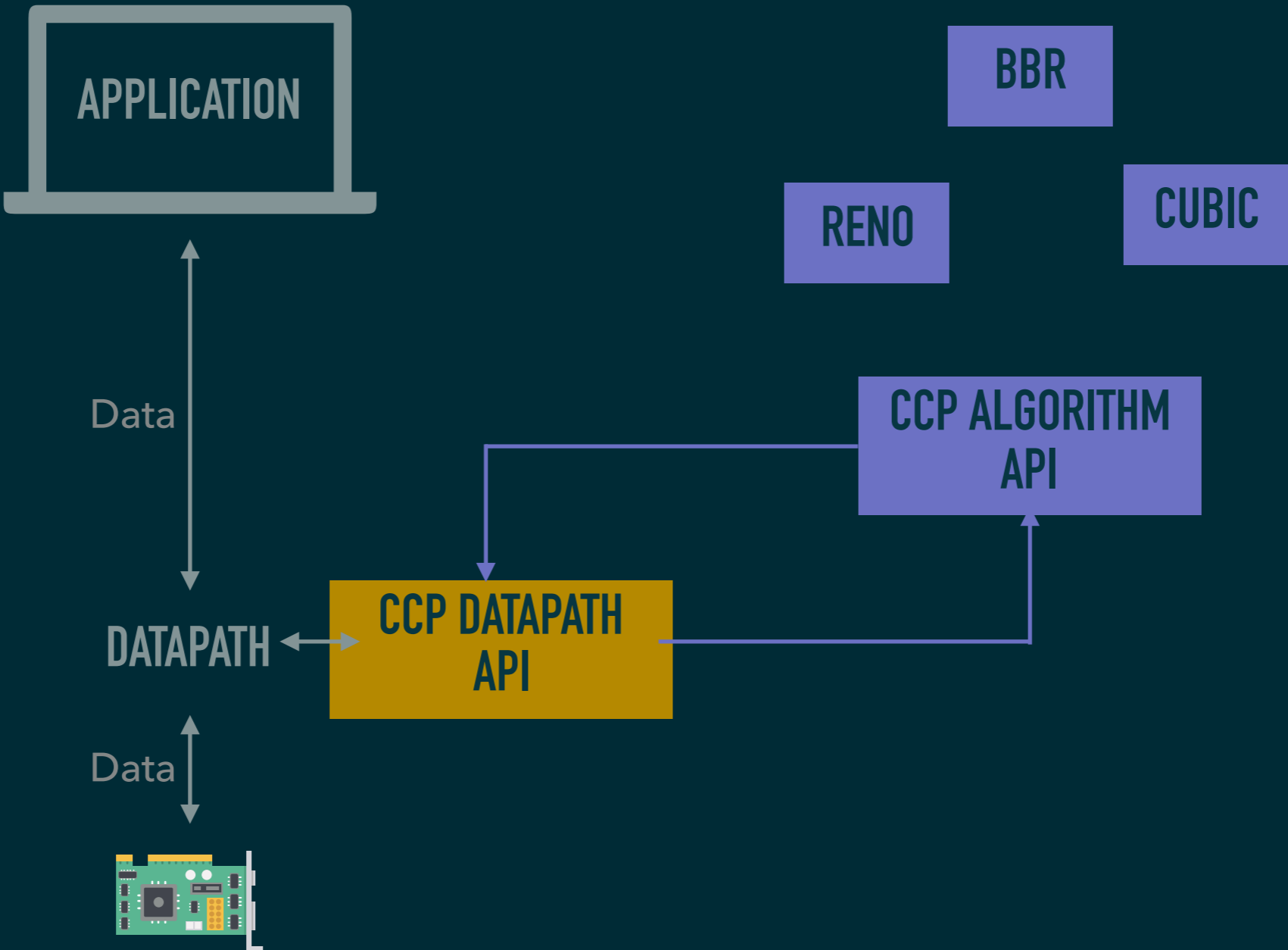
PRIMITIVES

Signal	Protocols
ACKs	Cubic, DCTCP, NewReno
Loss	Cubic, DCTCP, NewReno, PCC
RTT	BBR, Remy, Sprout, TIMELY, Vegas
Rates	BBR, PCC, Remy, Sprout
ECN	ABC, DCTCP

CONGESTION CONTROL PLANE DESIGN

Off Datapath

Asynchronous



Without compromising performance

ALGORITHM API

```
Event Handler fn OnMeasurement(m: Info) {  
  State Update  newlyAacked = m.Ack - lastAck;  
                cwnd += newlyAacked / cwnd;  
  
                }  
}
```

ALGORITHM API

```
Event Handler fn OnMeasurement(m: Info) {  
  State Update  newlyAacked = m.Ack - lastAck;  
                cwnd += newlyAacked / cwnd;  
  
  Decision      run_on_datapath(  
                SetCwnd(cwnd) => WaitRtts(1.0) => Report()  
                );  
}
```

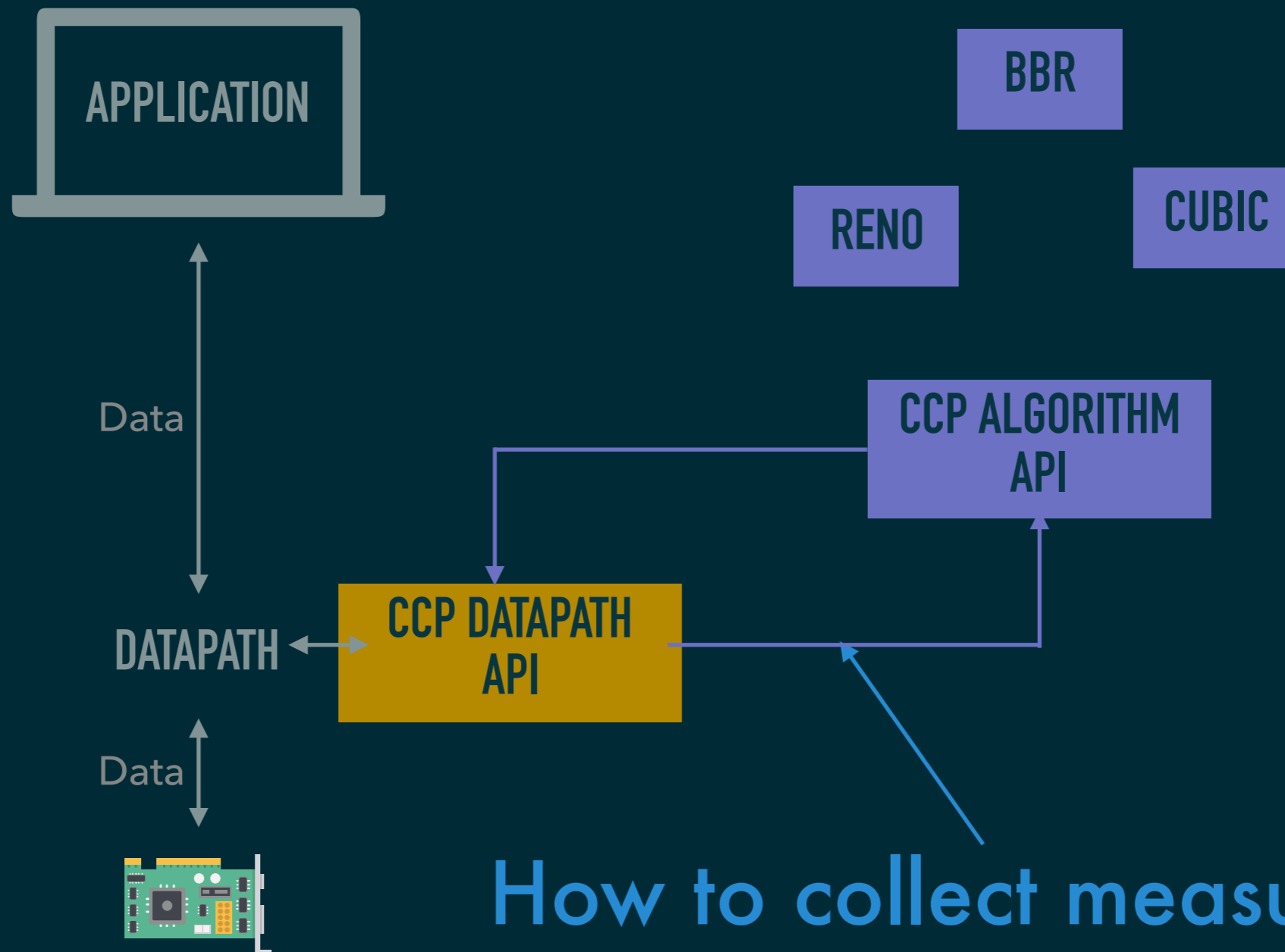
DIFFICULTY OF DATAPATH PROGRAMMING

```
fn OnMeasurement(m: Info) {  
    let K = pow(max(0, WlastMax - cwnd) / 0.4), 1/3)  
    cwnd = WlastMax + 0.4 * pow(t - K, 3)  
}
```

net/ipv4/tcp_cubic.c

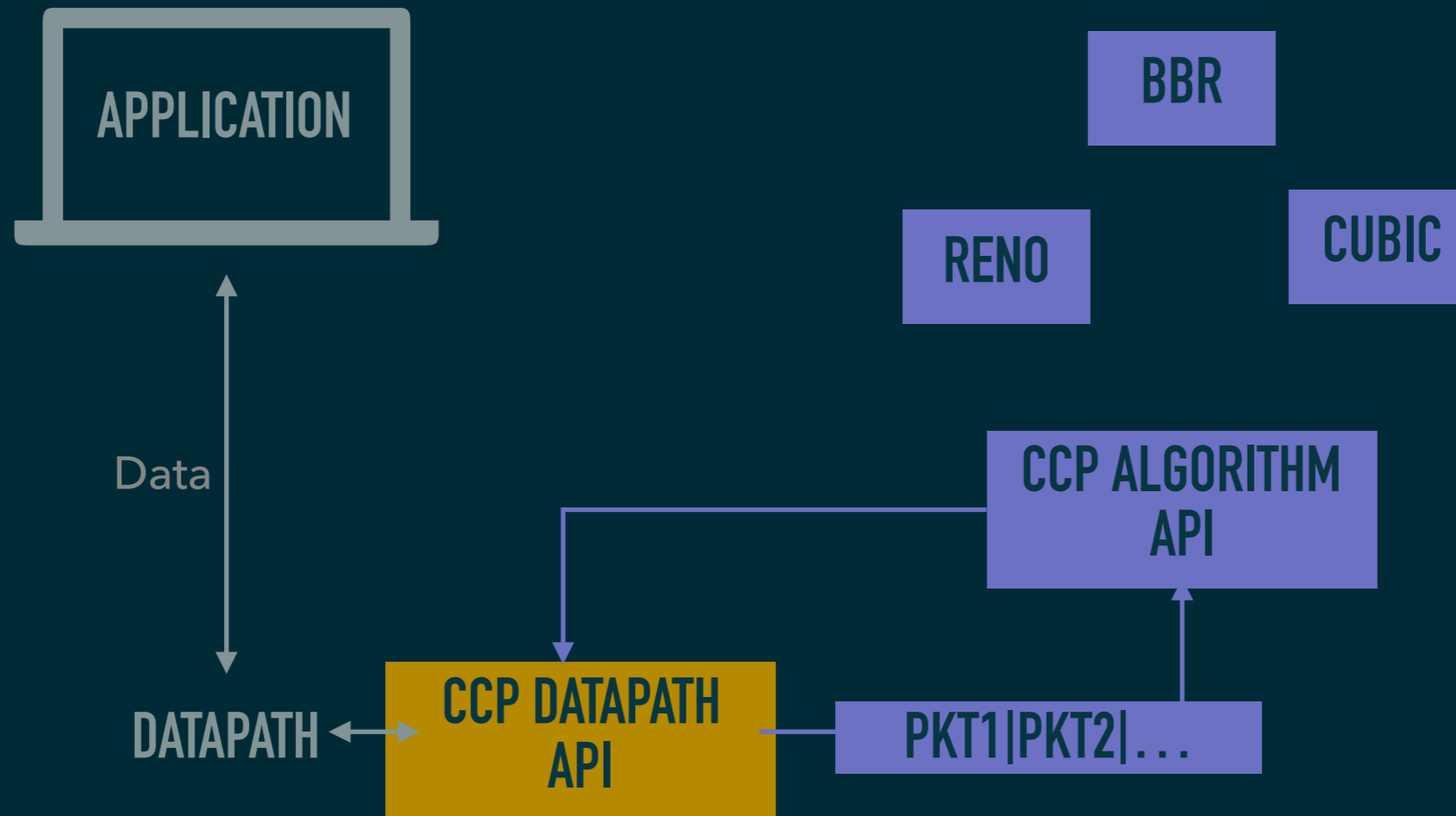
```
175 /* calculate the cubic root of x using a table lookup  
followed by one  
176 * Newton-Raphson iteration.  
177 * Avg err ~= 0.195%  
178 */  
179 static u32 cubic_root(u64 a) // 40 lines of code
```

DATAPATH API



How to collect measurements?

VECTOR BATCHING

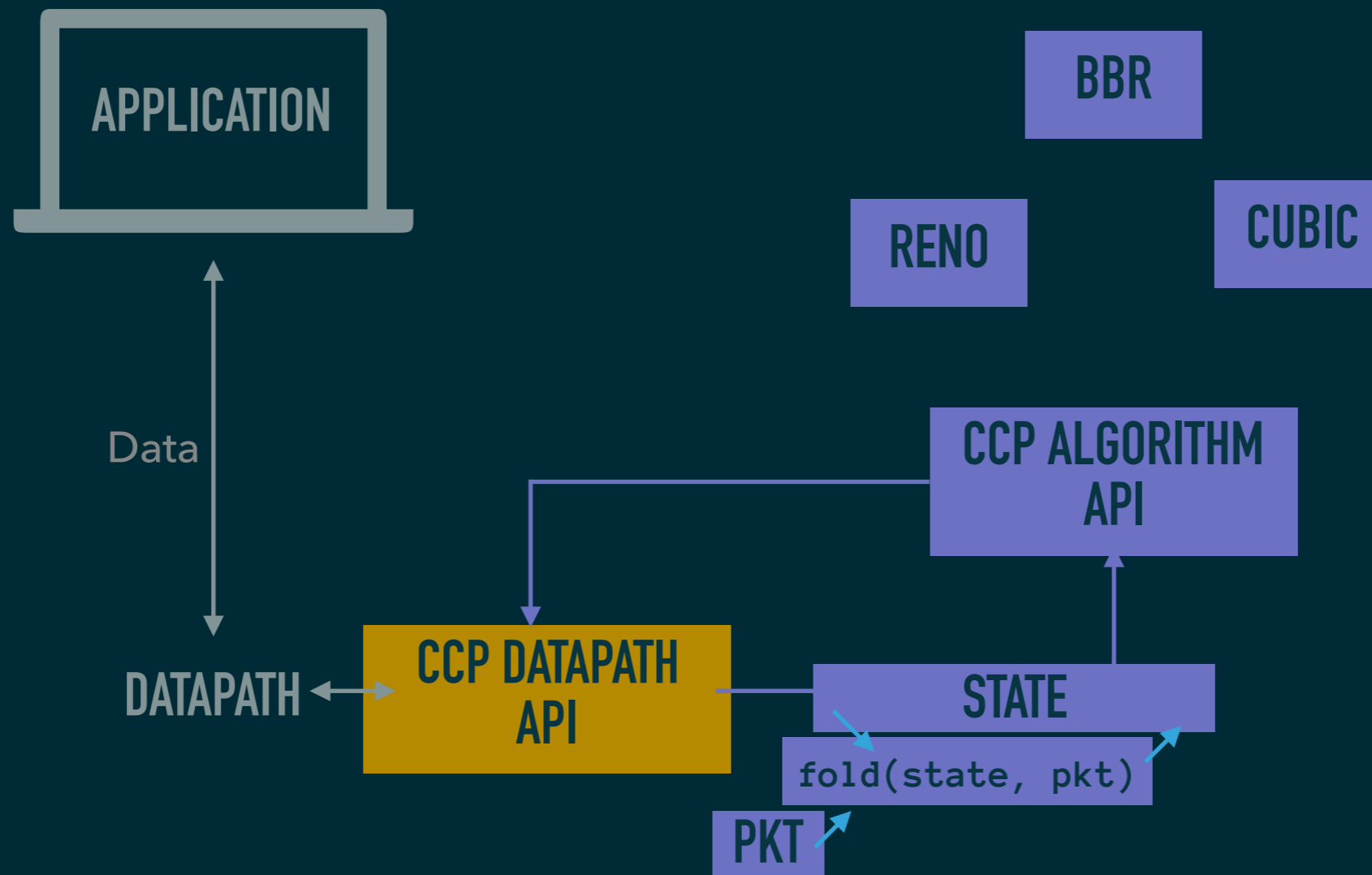


Store per-packet information

Send vector of measurements to CCP

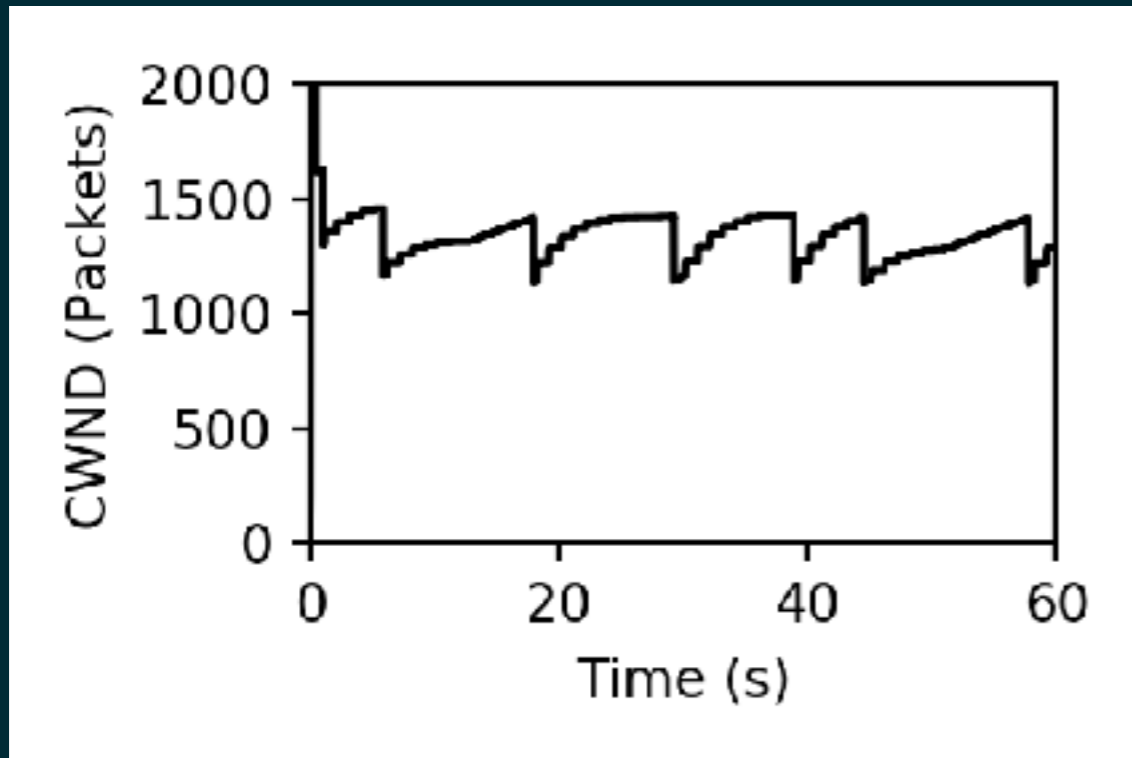
Compute RTT, Rates, etc in CCP

IN-DATAPATH AGGREGATION

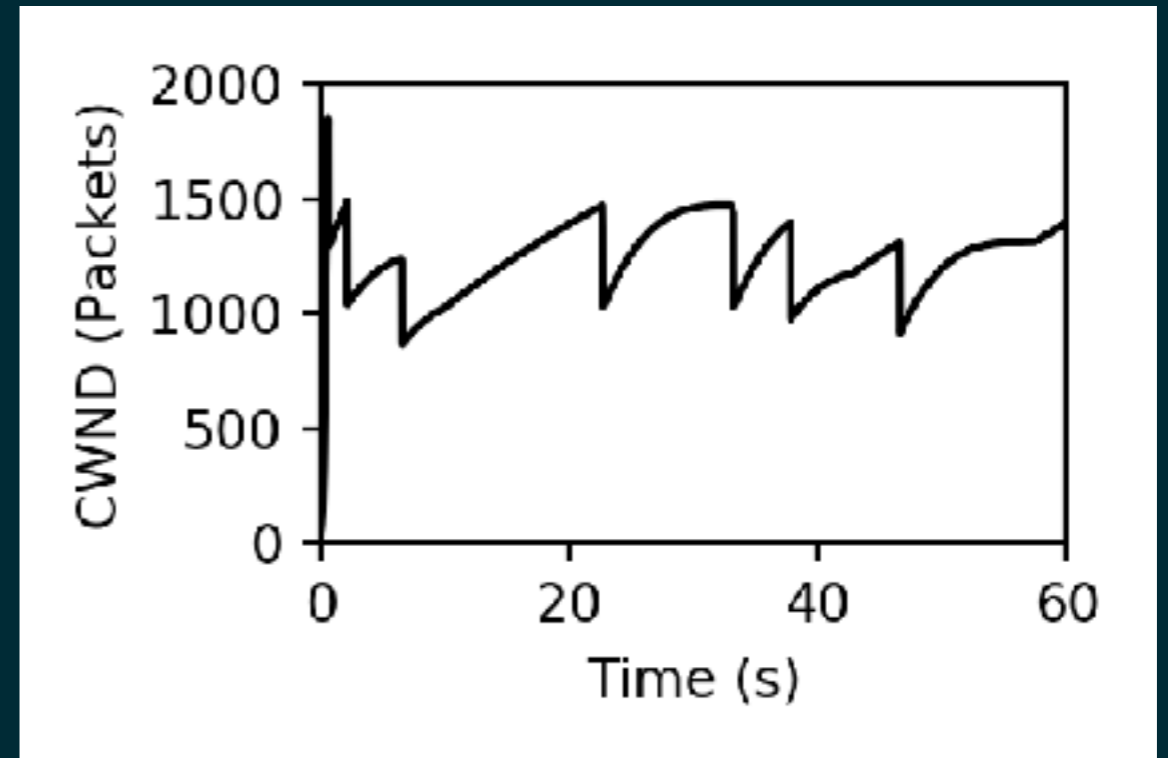


Expose primitives to user-defined fold
Compute state aggregate in datapath

CONGESTION WINDOW DYNAMICS



CCP



Linux

Overall, the window evolution is similar

IMPLICATIONS



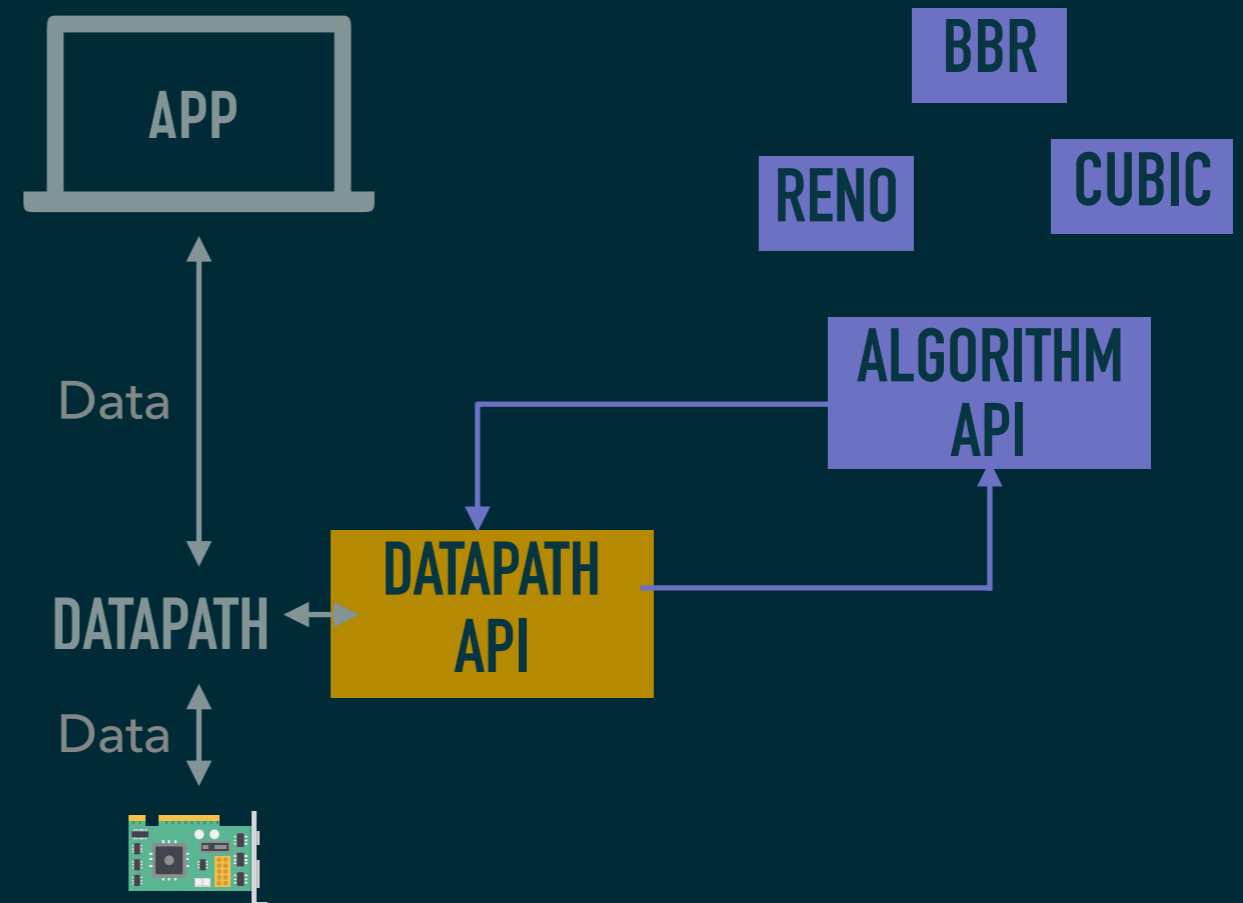
Velocity of congestion control research

New algorithms

Flexibility need not preclude performance

OPEN QUESTIONS

- ▶ New algorithms?
- ▶ Hardware support for CCP primitives?
- ▶ Low-RTT paths
 - ▶ Make decisions less frequently?



github.com/mit-nms/ccp